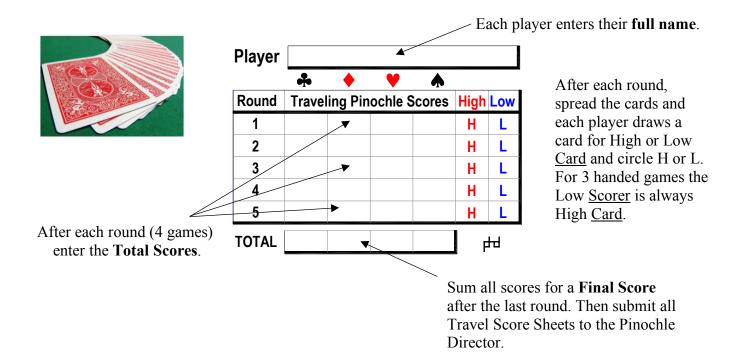
Traveling Pinochle Score Sheets



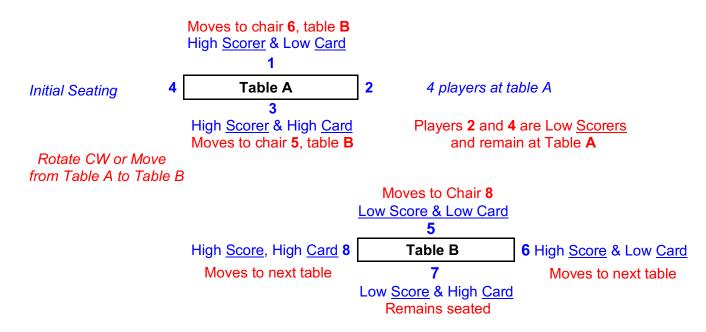
Player Rotation

Of the 2 High <u>Scorers at each table</u>, one is High <u>Card</u> and the other is Low <u>Card</u>. Both High Scores move to the next table and meet 2 Low Scorers.

The "Incoming High" (High <u>Score</u> and High <u>Card</u>) partners up with the table's Low <u>Scorer</u> and High <u>Card</u>,

and the "Incoming Low" (High <u>Scorer</u> and Low <u>Card</u>) partners up with the table's Low Scorer and Low Card.

Only the 2 High Scorers move to the next table and the 2 Low Scorers remain at the table.



Now, Players 1 and 5 are partners and Players 3 and 7 are partners for Round 2.